Grammars for Mutation Testing

Andreas Zeller
CISPA Helmholtz Center for Information Security

www.fuzzingbook.org

@AndreasZeller


Saarbrücken


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und Forschung
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Fuzzing

Random Testing at the System Level

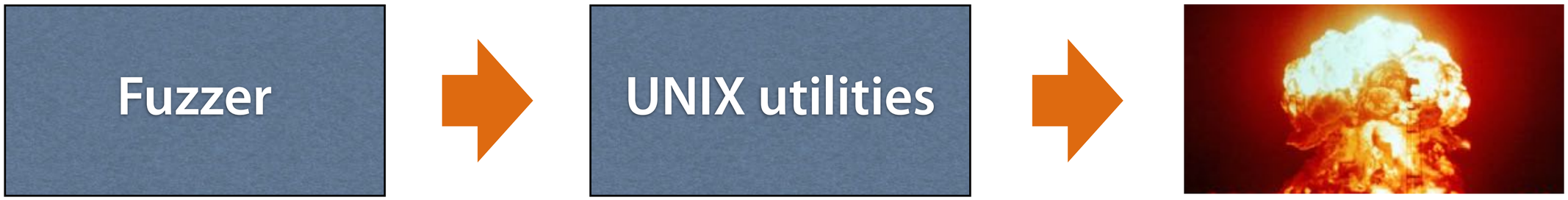
```
[;x1-GPZ+wcckc];,N9J+?#6^6\e?]9lu2_%'4GX"0VUB[E/r
~fApu6b8<{%siq8Zh.6{V,hr?;{Ti.r3PIxMMMv6{xS^+'Hq!AxB"YXRS@!
Kd6;wtAMefFWM(`|J_<1~o}z3K(CCzRH JIIvHz>_*.\>JrlU32~eGP?
lR=bF3+;y$3lodQ<B89!5"W2fK*vE7v{')KC-i,c{<[~m!]o;{.'}Gj\(X}
EtYetrpbY@aGZ1{P!AZU7x#4(Rtn!q4nCwqol^y6}0|
Ko=*JK~;zMKV=9Nai:wxu{J&UV#HaU)*BiC<),`+t*gka<W=Z.
%T5WGHZpI30D<Pq>&]BS6R&j?#tP7iaV}-}`\?[_[Z^LBMPG-
FKj'\xwuZ1=Q`^`5,$N$Q@[!CuRzJ2D|vBy!^zkhdf3C5PAkR?V hn|
3='i2Qx]D$qs4O`1@fevnG'2\11Vf3piU37@55ap\zIyl"'f,
$ee,J4Gw:cgNKLie3nx9(`efSlg6#[K"@WjhZ}r[Scun&sBCS,T[/
vY'pduwgzDlVNy7'rnzxNwI)(ynBa>%|b`;`9fG]P_0hdG~$@6
3]KAeEnQ7lU)3Pn,0)G/6N-wyzj/MTd#A;r
```

Bart Miller

University of Wisconsin-Madison

Fuzzing

Random Testing at the System Level



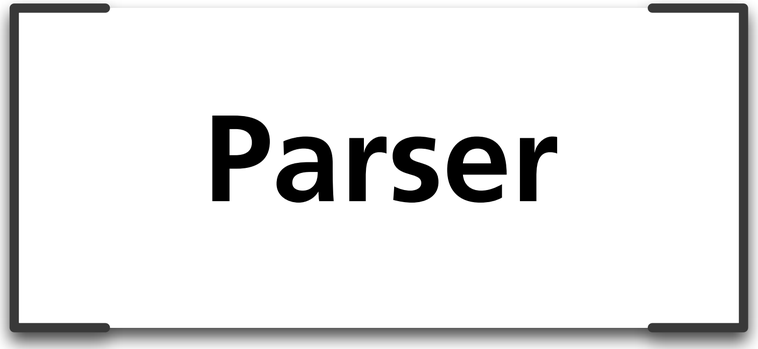
“ab’d&gfdfggg”

grep • sh • sed …

25%–33%

Grammar Fuzzing

- Suppose you want to test a *parser* – to compile and execute a program
- To get deep into the program, you need *syntactically correct inputs*



LangFuzz (2012)

- Fuzz tester for JavaScript and other languages
- Uses a full-fledged *grammar* to generate inputs

JavaScript Grammar

If Statement

IfStatement^{full} ⇒
  `if` *ParenthesizedExpression* *Statement*^{full}
| **`if`** *ParenthesizedExpression* *Statement*^{noShortIf} **`else`** *Statement*^{full}
IfStatement^{noShortIf} ⇒ **`if`** *ParenthesizedExpression* *Statement*^{noShortIf} **`else`** *Statement*^{noShortIf}

Switch Statement

SwitchStatement ⇒
  `switch` *ParenthesizedExpression* **`{ }`**
| **`switch`** *ParenthesizedExpression* **`{`** *CaseGroups* *LastCaseGroup* **`}`**
CaseGroups ⇒
  «empty»
| *CaseGroups* *CaseGroup*
CaseGroup ⇒ *CaseGuards* *BlockStatementsPrefix*

Fuzzing JavaScript

```
var haystack = "foo";
var re_text  = "^foo";
haystack += "x";
re_text  += "(x)";
var re = new RegExp(re_text);
re.test(haystack);
Reg
prin
```

JavaScript Parser

30 Chromium + Mozilla Security Rewards
53,000 US$ in Bug Bounties

C. Holler

Holler, Herzig, Zeller: "Fuzzing with Code Fragments", USENIX 2012

LangFuzz (2012)

- Fuzz tester for JavaScript and other languages
- Uses a full-fledged *grammar* to generate inputs
- **Uses grammar**
  to *parse and mutate existing inputs*

Mutating with Grammars

To use a grammar for mutating code and data,

1. **Parse** an input into a derivation tree
2. **Mutate** the derivation tree
3. **Write** the tree out again

You need a *grammar*, a *parser*, and an *unparser*

A Grammar Framework in Python

We have implemented a full-fledged *Python framework* to

1. **Specify** grammars
2. **Parse** inputs into derivation trees
3. **Mutate** derivation trees
4. **Write** the tree out again

plus much much more;
e.g. testing

This framework comes implemented as *Jupyter notebooks*

A Grammar

```
<start>   ::= <expr>
<expr>    ::= <term> + <expr> | <term> - <expr> | <term>
<term>    ::= <term> * <factor> | <term> / <factor> | <factor>
<factor>  ::= +<factor> | -<factor> | (<expr>)
              | <integer> | <integer>.<integer>
<integer> ::= <digit><integer> | <digit>
<digit>   ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

A Grammar in Python

```
EXPR_GRAMMAR = {
    "<start>":  ["<expr>"],
    "<expr>":   ["<term> + <expr>", "<term> - <expr>", "<term>"],
    "<term>":   ["<factor> * <term>", "<factor> / <term>", "<factor>"],
    "<factor>": ["+<factor>", "-<factor>", "(<expr>)",
                 "<integer>.<integer>", "<integer>"],
   "<integer>": ["<digit><integer>", "<digit>"],
    "<digit>":  ["0", "1", "2", "3", "4", "5", "6", "7", "8", "9"]
}
```

Parsing with Grammars

```
expr_input = "2 + -2"
expr_parser = EarleyParser(EXPR_GRAMMAR)
expr_trees = expr_parser.parse(expr_input)
```

Mutating with Grammars

```
def swap_plus_minus(tree):
    node, children = tree
    if node == " + ":
        node = " - "
    elif node == " - ":
        node = " + "
    return node, children

def apply_mutator(tree, mutator):
    node, children = mutator(tree)
    return node, [apply_mutator(c, mutator) for c in children]

mutated_tree = apply_mutator(expr_tree, swap_plus_minus)
```

Demo

Jupyter Notebooks

- **Very** fast prototyping
- Literate programming with examples (and tests!)
- Data visualizations

Prototype for Python first; then go for a "serious" language like C

Learning Grammars

```
http://user:password@www.google.com:80/command?foo=bar&lorem=ipsum#fragment
http://www.guardian.co.uk/sports/worldcup#results
ftp://bob:12345@ftp.example.com/oss/debian7.iso
```

```
URL ::= PROTOCOL '://' AUTHORITY PATH ['?' QUERY] ['#' REF]
AUTHORITY ::= [USERINFO '@'] HOST [':' PORT]
PROTOCOL ::= 'http' | 'ftp'
USERINFO ::= /[a-z]+:[a-z]+/
HOST ::= /[a-z.]+/
PORT ::= '80'
PATH ::= /\/[a-z0-9.\/]*/
QUERY ::= 'foo=bar&lorem=ipsum'
REF ::= /[a-z]+/
```

Höschele, Zeller: "Mining Input Grammars from Dynamic Taints", ASE 2016

Parser-Directed Fuzzing

We track and satisfy *comparisons* in parsers to find language elements

```
{ [ ( + & ? identifier number ...
+= == ++ /= &= |= != if in string ...
=== !== <<= >>> for try let ...
>>>= true null void with else ...
false throw while break catch ...
return delete typeof Object ...
default finally indexOf
continue function debugger
undefined stringify
instanceof
```

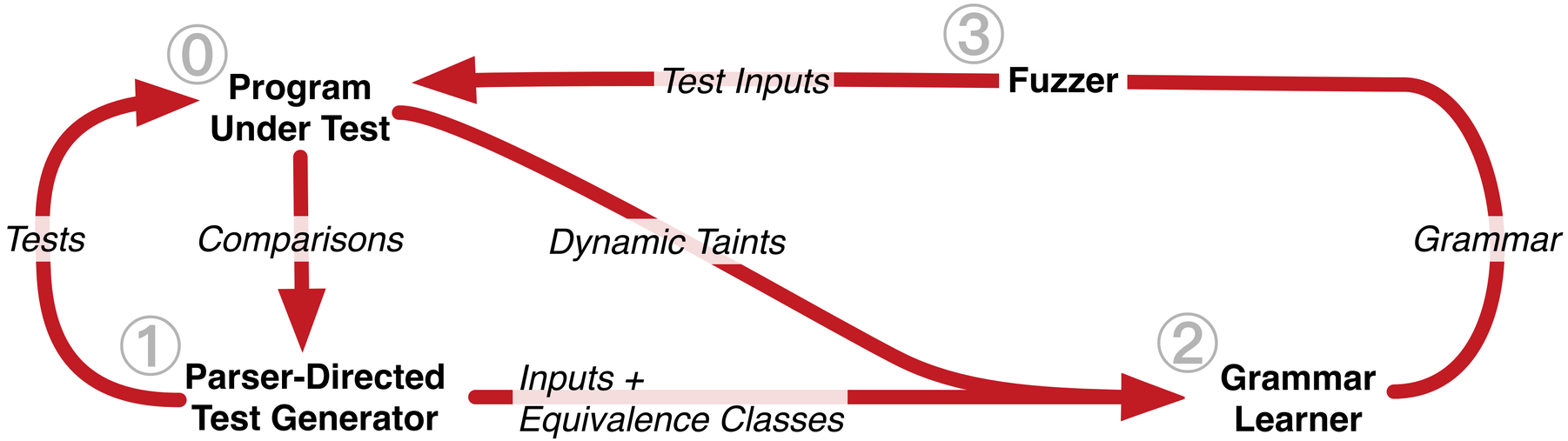
JS tokens of length 3+ discovered

AFL	KLEE	pFuzzer
5,0 %	7,5 %	52,5 %

Mathis, Gopinath, Mera, Kampmann, Höschele, Zeller: *Parser-Directed Fuzzing*, PLDI 2019

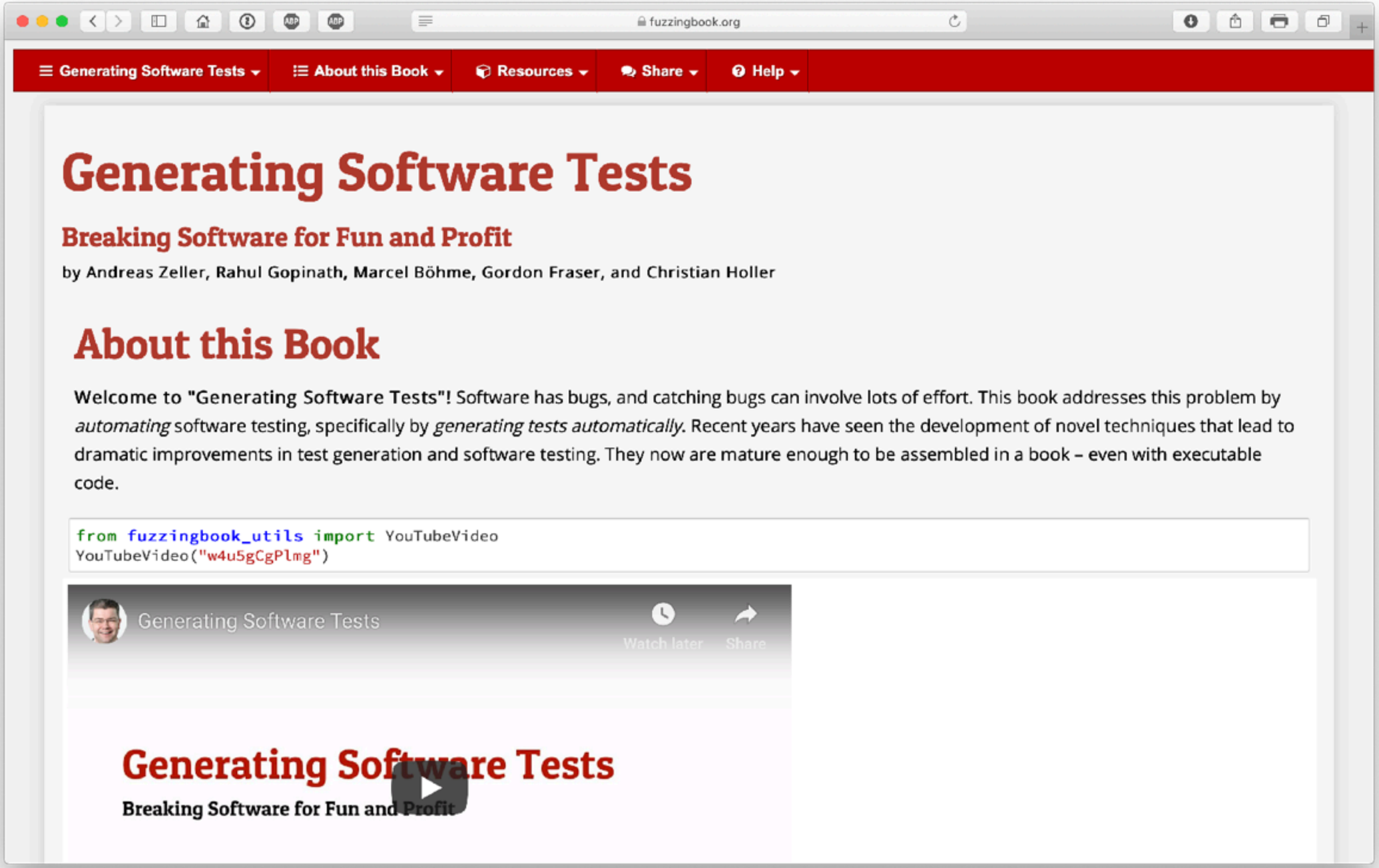
Deep Fuzzing without Samples

PYGMALION prototype for Python programs



Perfect coverage, much faster than AFL, much better structure than KLEE

Gopinath, Mathis, Höschele, Kampmann, Zeller: "Sample-Free Learning of Input Grammars"



A Grammar Framework in Python

We have implemented a full-fledged *Python framework* to

1. **Specify** grammars
2. **Parse** inputs into derivation trees
3. **Mutate** derivation trees
4. **Write** the tree out again

plus much much more; e.g. testing

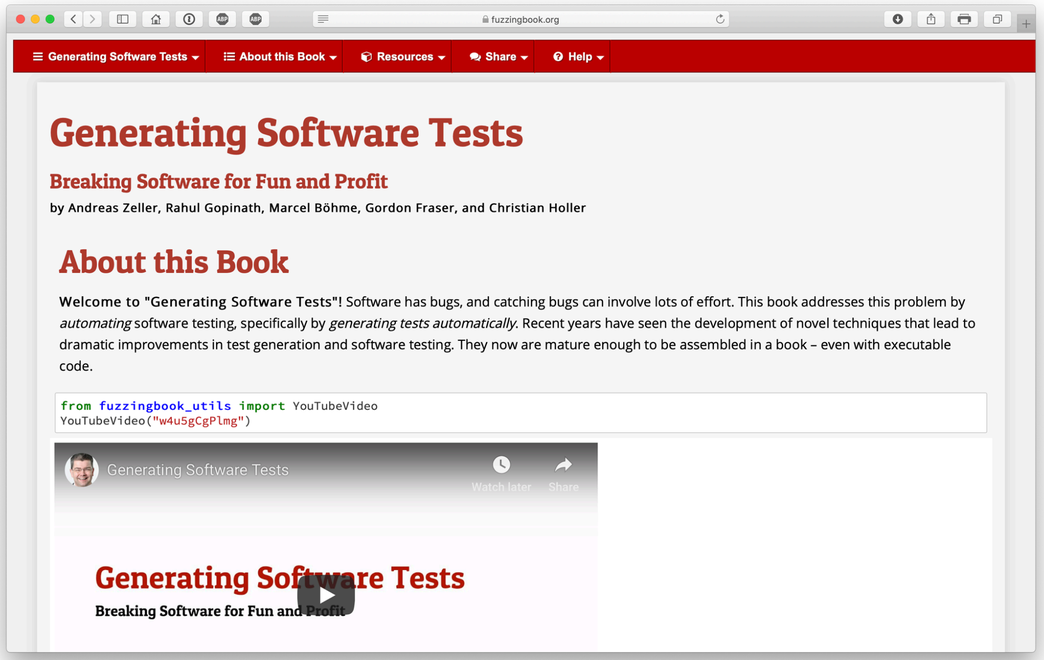
This framework comes implemented as *Jupyter notebooks*

A Grammar in Python

```
EXPR_GRAMMAR = {
    "<start>":  ["<expr>"],
    "<expr>":   ["<term> + <expr>", "<term> - <expr>", "<term>"],
    "<term>":   ["<factor> * <term>", "<factor> / <term>", "<factor>"],
    "<factor>": ["+<factor>", "-<factor>", "(<expr>)",
                 "<integer>.<integer>", "<integer>"],
   "<integer>": ["<digit><integer>", "<digit>"],
    "<digit>":  ["0", "1", "2", "3", "4", "5", "6", "7", "8", "9"]
}
```

Jupyter Notebooks

- **Very** fast prototyping
- Literate programming with examples (and tests!)
- Data visualizations



Prototype for Python first; then go for a "serious" language like C

Mutations with Grammars

A Chapter of "Generating Software Tests"

Author:
Andreas Zeller,
Rahul Gopinath,
Marcel Böhme,
Gordon Fraser, and
Christian Holler

April 22, 2019

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A chapter of **Generating Software Tests**, by Andreas Zeller, Rahul Gopinath, Marcel Böhme, Gordon Fraser, and Christian Holler.

1 Mutations with Grammars

In this notebook, we make a very short and simple introduction on how to use the `fuzzingbook` framework for grammar-based mutation – both for data and for code.

Prerequisites

- This chapter is meant to be self-contained.

1.1 Defining Grammars

We define a grammar using standard Python data structures. Suppose we want to encode this grammar:

```
<start>   ::= <expr>
<expr>    ::= <term> + <expr> | <term> - <expr> | <term>
<term>    ::= <term> * <factor> | <term> / <factor> | <factor>
<factor>  ::= +<factor> | -<factor> | (<expr>) | <integer> | <integer>.<integer>
<integer> ::= <digit><integer> | <digit>
<digit>   ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

```
import fuzzingbook_utils
```

```
from Grammars import syntax_diagram, is_valid_grammar,
    ↪ convert_ebnf_grammar, srange, crange
```

In Python, we encode this as a mapping (a dictionary) from nonterminal symbols to a list of possible expansions:

```
EXPR_GRAMMAR = {
    "<start>":
        ["<expr>"],

    "<expr>":
        ["<term> + <expr>", "<term> - <expr>", "<term>"],

    "<term>":
        ["<factor> * <term>", "<factor> / <term>", "<factor>"],

    "<factor>":
        ["+<factor>",
         "-<factor>",
         "(<expr>)",
         "<integer>.<integer>",
         "<integer>"],

    "<integer>":
        ["<digit><integer>", "<digit>"],

```

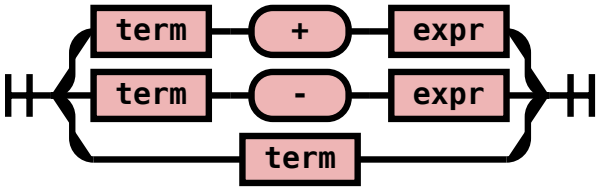
```
    "<digit>":
        ["0", "1", "2", "3", "4", "5", "6", "7", "8", "9"]
}
```

```
assert is_valid_grammar(EXPR_GRAMMAR)
```

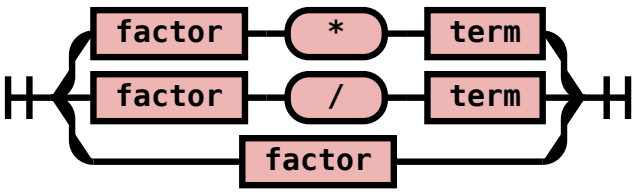
```
syntax_diagram(EXPR_GRAMMAR)
```

```
start
```

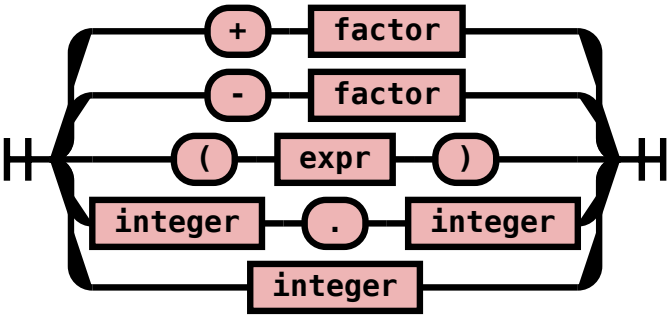

```
expr
```



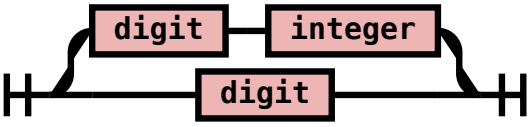

```
term
```



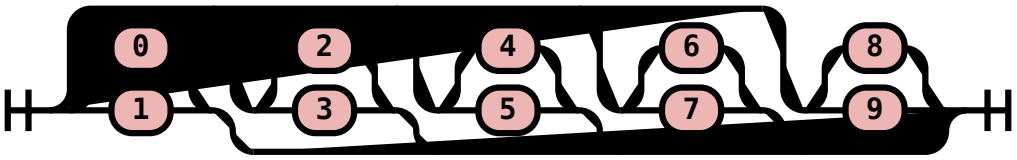

```
factor
```




```
integer
```




```
digit
```



1.2 Fuzzing with Grammars

We mostly use grammars for *fuzzing*, as in here:

```
from GrammarFuzzer import GrammarFuzzer
```

```
expr_fuzzer = GrammarFuzzer(EXPR_GRAMMAR)
for i in range(10):
    print(expr_fuzzer.fuzz())
```

```
3.8 + --62.912 - ++4 - +5 * 3.0 * 4
7 * (75.5 - -6 + 5 - 4) + -(8 - 1) / 5 * 2
(-(9) * +6 + 9 / 3 * 8 - 9 * 8 / 7) / -+-65
(9 + 8) * 2 * (6 + 6 + 9) * 0 * 1.9 * 0
(1 * 7 - 9 + 5) * 5 / 0 * 5 + 7 * 5 * 7
```

```
-(6 / 9 - 5 - 3 - 1) - -1 / +1 + (9) / (8) * 6
(+-(0 - (1) * 7 / 3)) / ((1 * 3 + 8) + 9 - +1 / --0) - 5 *
(-+939.491)
+2.9 * 0 / 501.19814 / --+--(6.05002)
+-8.8 / (1) * -+1 + -8 + 9 - 3 / 8 * 6 + 4 * 3 * 5
(+(8 / 9 - 1 - 7)) + ---06.30 / +4.39
```

1.3 Parsing with Grammars

We can parse a given input using a grammar:

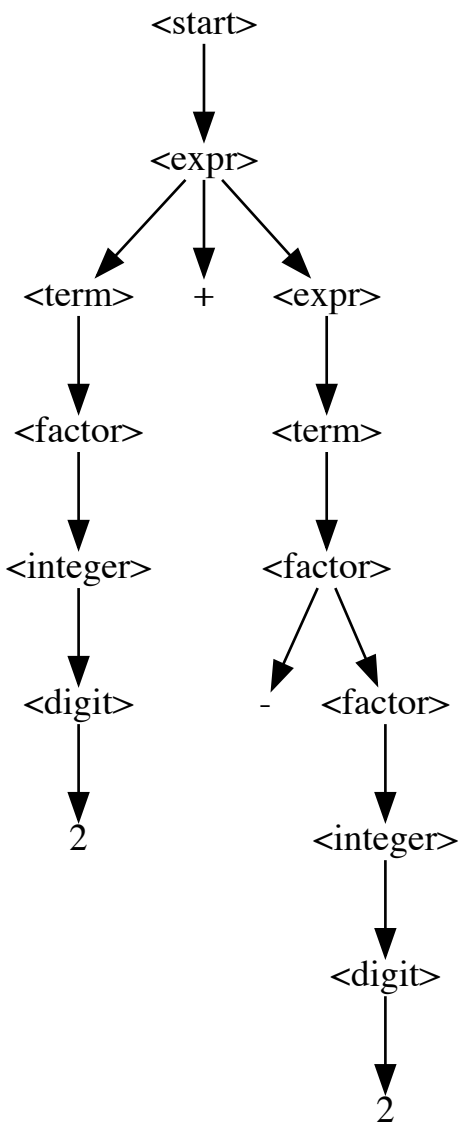
```
expr_input = "2 + -2"
```

```
from Parser import EarleyParser, display_tree, tree_to_string
```

```
expr_parser = EarleyParser(EXPR_GRAMMAR)
```

```
expr_tree = list(expr_parser.parse(expr_input))[0]
```

```
display_tree(expr_tree)
```



Internally, each subtree is a pair of a node and a list of children (subtrees)

```
expr_tree
```

```
('<start>',
 [('<expr>',
   [('<term>', [('<factor>', [('<integer>', [('<digit>', [('2', [])
])])])])]),
    (' + ', []),
    ('<expr>',
     [('<term>',
       [('<factor>',
         [('-', []),
```

```
          ('<factor>', [('<integer>', [('<digit>', [('2', [])])])])
])])])])])
```

1.4 Mutating a Tree

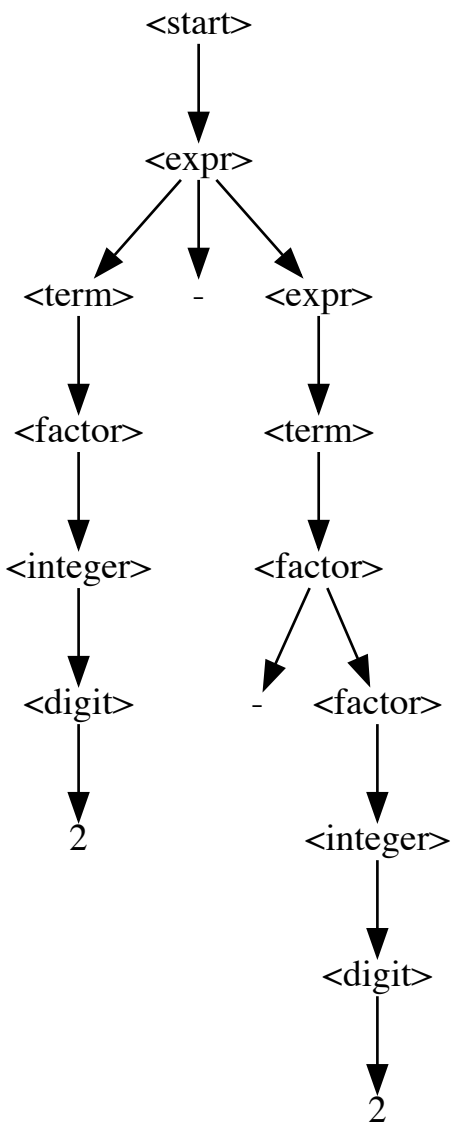
We define a simple mutator that traverses an AST to mutate it.

```
def swap_plus_minus(tree):
    node, children = tree
    if node == " + ":
        node = " - "
    elif node == " - ":
        node = " + "
    return node, children
```

```
def apply_mutator(tree, mutator):
    node, children = mutator(tree)
    return node, [apply_mutator(c, mutator) for c in children]
```

```
mutated_tree = apply_mutator(expr_tree, swap_plus_minus)
```

```
display_tree(mutated_tree)
```



1.5 Unparsing the Mutated Tree

To unparse, we traverse the tree and look at all terminal symbols:

```
tree_to_string(mutated_tree)
```

```
'2 - -2'
```

1.6 Lots of mutations

```
for i in range(10):
    s = expr_fuzzer.fuzz()
    s_tree = list(expr_parser.parse(s))[0]
    s_mutated_tree = apply_mutator(s_tree, swap_plus_minus)
```

```
    s_mutated = tree_to_string(s_mutated_tree)
    print('    ' + s + '\n->  ' + s_mutated + '\n')
```

```
    8786.82 - +01.170 / 9.2 - +(7) + 1 * 9 - 0
->  8786.82 + +01.170 / 9.2 + +(7) - 1 * 9 + 0

    +-6 * 0 / 5 * (-(1.7 * +(-1 / +4.9 * 5 * 1 * 2) + -4.2 + (6 +
-5) / (4 * 3 + 4)))
->  +-6 * 0 / 5 * (-(1.7 * +(-1 / +4.9 * 5 * 1 * 2) - -4.2 - (6 -
-5) / (4 * 3 - 4)))

    (6 * 2 + 5) * -(5) / (0 + 7) / 7 - -075 / 2
->  (6 * 2 - 5) * -(5) / (0 - 7) / 7 + -075 / 2

    6 + 9 * 3 * 7 - 6 / 0 * 5 - 7 * 5 + 3 - 0
->  6 - 9 * 3 * 7 + 6 / 0 * 5 + 7 * 5 - 3 + 0

    93 * +-(0 / 0 - 0 - 4) / (2) / 1 - 2.49 - (7.0 / 9.1)
->  93 * +-(0 / 0 + 0 + 4) / (2) / 1 + 2.49 + (7.0 / 9.1)

    +0.6 * 1.62 * 3 / 7 * 5 - 645 / (3 * 4 - 2) / 7
->  +0.6 * 1.62 * 3 / 7 * 5 + 645 / (3 * 4 + 2) / 7

    (1 * 8 * 4 + 1) - +-+(2 - 8) / 0.76 * 3
->  (1 * 8 * 4 - 1) + +-+(2 + 8) / 0.76 * 3

    -+-+-(0 - 0) / 1 / 3 / 5 * 9 * 2 + +5.0 / (+(5) * 8 * 7)
->  -+-+-(0 + 0) / 1 / 3 / 5 * 9 * 2 - +5.0 / (+(5) * 8 * 7)

    1 * ++6 - -(5 + 7 + 5 - 6 - 4) - 5.4 / 2 - +5 / 9
->  1 * ++6 + -(5 - 7 - 5 + 6 + 4) + 5.4 / 2 + +5 / 9

    (1.5 * 1 + 9 - 3 + 3) - 6 / 6 + 1 + 0
->  (1.5 * 1 - 9 + 3 - 3) + 6 / 6 - 1 - 0
```

1.7 Another Example: JSON

```
import string
```

```
CHARACTERS_WITHOUT_QUOTE = (string.digits
                            + string.ascii_letters
                            + string.punctuation.replace('"', '')
    ↪ .replace('\\', '')
                            + ' ')
```

```
JSON_EBNF_GRAMMAR = {
    "<start>": ["<json>"],
    "<json>": ["<element>"],
```

```
    "<element>": ["<ws><value><ws>"],
    "<value>": ["<object>", "<array>", "<string>", "<number>", "
    ↪ true", "false", "null"],
    "<object>": ["{<ws>}", "{<members>}"],
    "<members>": ["<member>(,<members>)*"],
    "<member>": ["<ws><string><ws>:<element>"],
    "<array>": ["[<ws>]", "[<elements>]"],
    "<elements>": ["<element>(,<elements>)*"],
    "<element>": ["<ws><value><ws>"],
    "<string>": ['"' + "<characters>" + '"'],
    "<characters>": ["<character>*"],
    "<character>": srange(CHARACTERS_WITHOUT_QUOTE),
    "<number>": ["<int><frac><exp>"],
    "<int>": ["<digit>", "<onenine><digits>", "-<digits>", "-<
    ↪ onenine><digits>"],
    "<digits>": ["<digit>+"],
    "<digit>": ['0', "<onenine>"],
    "<onenine>": crange('1', '9'),
    "<frac>": ["", ".<digits>"],
    "<exp>": ["", "E<sign><digits>", "e<sign><digits>"],
    "<sign>": ["", '+', '-'],
    "<ws>": ["( )*"]
}

assert is_valid_grammar(JSON_EBNF_GRAMMAR)
```

```
JSON_GRAMMAR = convert_ebnf_grammar(JSON_EBNF_GRAMMAR)
```

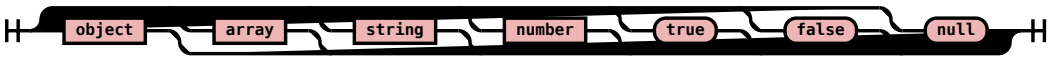
```
syntax_diagram(JSON_GRAMMAR)
```

```
start
```

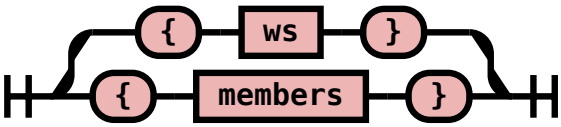

```
json
```

```
element
```

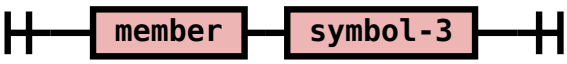

```
value
```




```
object
```

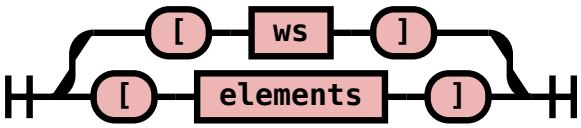



```
members
```

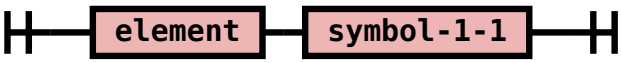



```
member
```


```
array
```



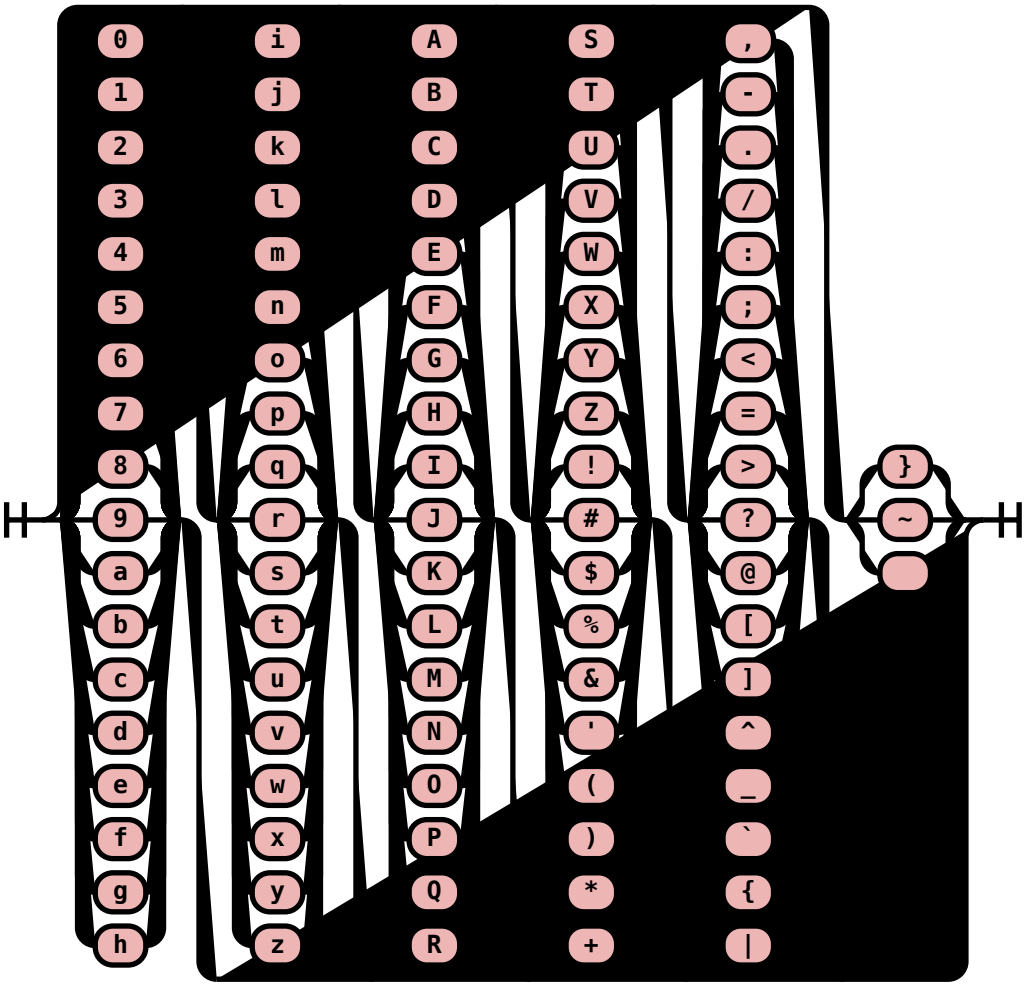
```
elements
```




```
string
```


```
characters
```

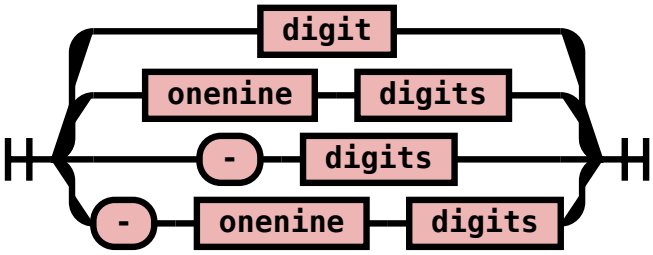

```
character
```


0 1 2 3 4 5 6 7 8 9 a b c d e f g h
i j k l m n o p q r s t u v w x y z
A B C D E F G H I J K L M N O P Q R
S T U V W X Y Z ! # $ % & ' ( ) * +
, - . / : ; < = > ? @ [ ] ^ _ ` { |
} ~

```
number
```

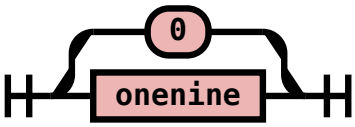

int
frac
exp

```
int
```

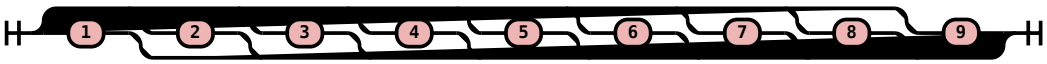



```
digits
```

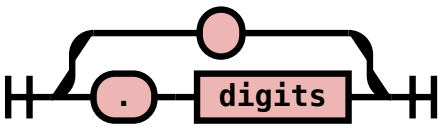

```
digit
```



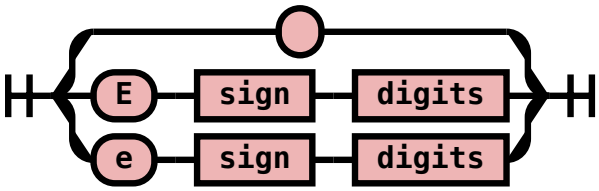

```
onenine
```



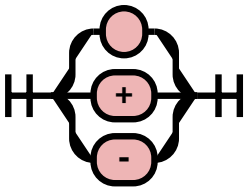

```
frac
```



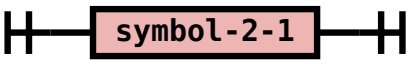
```
exp
```




```
sign
```




```
ws
```

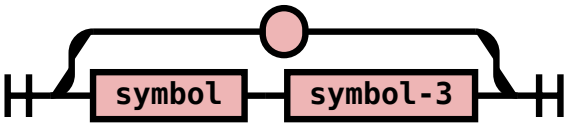



```
symbol
```

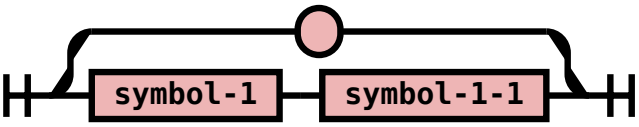

```
symbol-1
```

```
symbol-2
```

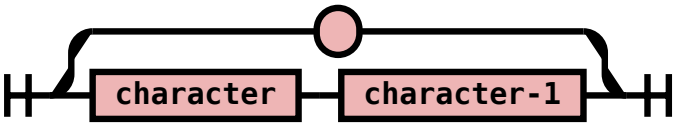
```
symbol-3
```



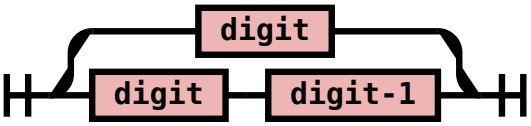

```
symbol-1-1
```



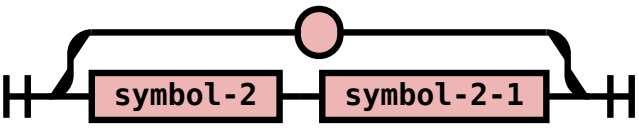

```
character-1
```




```
digit-1
```



```
symbol-2-1
```

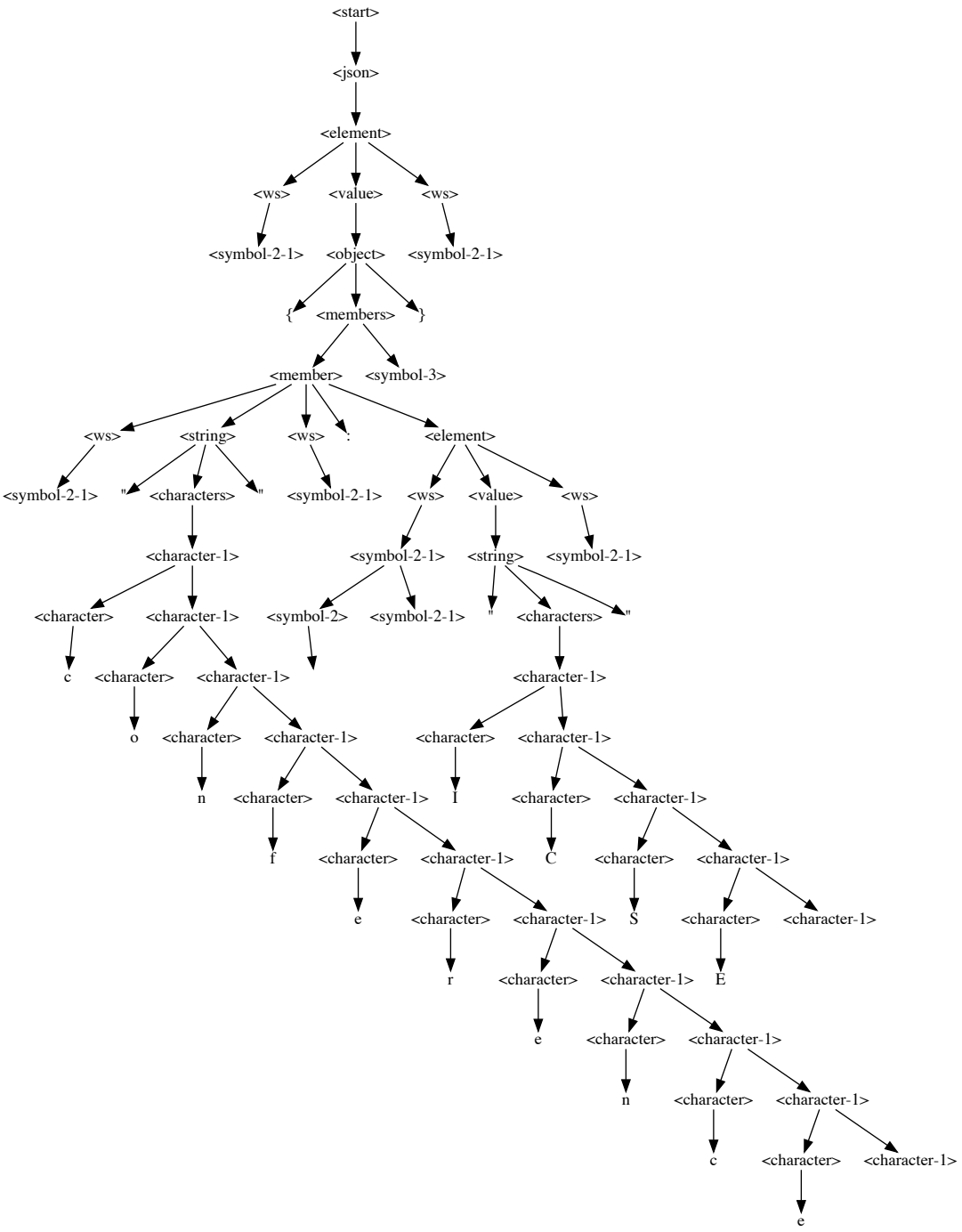



```
json_input = '{”conference”: ”ICSE”}'
```

```
json_parser = EarleyParser(JSON_GRAMMAR)
```

```
json_tree = list(json_parser.parse(json_input))[0]
```

```
display_tree(json_tree)
```




```
def swap_venue(tree):
    if tree_to_string(tree) == '"ICSE"':
        tree = list(json_parser.parse('"ICST"'))[0]
    return tree
```

```
mutated_tree = apply_mutator(json_tree, swap_venue)
```

```
tree_to_string(mutated_tree)
```

```
'{”conference”: ”ICST”}'
```

2 References